



All White Label 247 Premium Cricket and In-Play Market Rule

Note:

Company reserves the right to suspend/void any id/bets if the same is found to be illegitimate. For example incase of VPN/robot-use/multiple entry from same or different IP and others. Note : only winning bets will be voided

Head to Heads		
MARKET	NOTES	
Match Betting	Description: Who will win the match?	
	Rules: All match betting will be settled in accordance with official competition rules. In matches affected by adverse weather, bets will be settled according to the official result. If there is no official result, all bets will be void. In the case of a tie, if the official competition rules do not determine a winner then deadheat rules will apply. In competitions where a bowl off or super over determines a winner, bets will be settled on the official result. In First Class Matches, if the official result is a tie, bets will be settled as a dead-heat between both teams. Bets on the draw will be settled as losers. If a match is abandoned due to external factors, then bets will be void unless a winner is declared based on the official competition rules. If a match is cancelled then all bets will be void if it is not replayed or restarted within 48 hours of its advertised start time.	
Match Betting: Double Chance	Description: Will the match result be either of the three options given?	
	Rules: A tie will be settled as a dead heat. All match betting will be settled in accordance with official competition rules. If there is no official result, all bets will be void.	
Match Betting: Draw No Bet	Description: Who will win the match given that all bets will be void if the match is a draw?	

	Rules: A tie will be settled as a dead heat. All match betting will be settled in accordance with official competition rules. If there is no official result, all bets will be void.	
Tied Match	Description: Will the match be tied?	
	Rules: All bets will be settled according to the official result. If the match is abandoned or there is no official result, all bets will be void. For First Class matches a tie is when the side batting second is bowled out for a second time with scores level.	
Most Fours	Description: Which team will hit the most fours? Rules: In limited overs matches, bets will be void if it has not been possible to complete at least 80% of the overs scheduled to be bowled in either innings due to external factors, including bad weather, unless settlement of the bet has already been determined before the reduction. In drawn First Class matches, bets will be void if fewer than 200 overs have been bowled, unless settlement of the bet has already been determined. Only fours scored from the bat (off any delivery – legal or not) will count towards the total fours. Overthrows, all run fours and extras do not count. Fours scored in a super over do not count. In First Class games, only first innings fours will count.	
Most Sixes	Description: Which team will hit the most sixes?	

	Rules: In limited overs matches, bets will be void if it has not been possible to complete at least 80% of the overs scheduled to be bowled in either innings due to external factors, including bad weather, unless settlement of the bet has already been determined before the reduction. In drawn First Class matches, bets will be void if fewer than 200 overs have been bowled, unless settlement of the bet has already been determined. Only sixes scored from the bat (off any delivery – legal or not) will count towards the total sixes. Overthrows and extras do not count. Sixes scored in a super over do not count. In First Class games, only first innings sixes will count.	
Most Extras	Description: Which team will have the most extras added to their batting score?	
	Rules: In limited overs matches, bets will be void if it has not been possible to complete at least 80% of the overs scheduled to be bowled in either innings due to external factors,	
	including bad weather, unless settlement of the bet has already been determined before the reduction. In drawn First Class matches, bets will be void if fewer than 200 overs have been bowled, unless settlement of the bet has already been determined. All wide deliveries, no balls, byes, leg byes and penalty runs in the match count towards the final result. If there are runs off the bat as well as extras from the same delivery, the runs off the bat do not count towards the final total. Extras in a super over do not count. In First Class games, only first innings extras will count.	
Most Run Outs Conceded	Description: Which team will concede the most run outs in the match?	

	Rules: A run out “conceded” means that a member of that team will be run out while batting. In limited overs matches, bets will be void if it has not been possible to complete at least 80% of the scheduled overs in either innings due to external factors, including bad weather, unless settlement has already been determined before the reduction. In drawn First Class matches, bets will be void if fewer than 200 overs have been bowled, unless settlement of the bet has already been determined. Run Outs in a super over do not count. In First Class games, only first innings run outs will count.	
Highest First Over	Description: Which team will score the most runs in the first over of their innings? Rules: The first over must be completed for bets to stand unless settlement has already been determined. If during the first over the innings is ended due to external factors, including bad weather, all bets will be void, unless settlement has already been determined before the reduction. In First Class matches the market refers only to each team’s first innings. Extras and penalty runs in the particular over count towards settlement. For the Hundred, an over will consist of 5 legal deliveries, so a full innings will be made up of 20 overs. All other rules remain the same as other formats.	
Most Runs in Groups of Overs	Description: Which team will score the most runs after the first specified number overs of their innings?	
	Rules: If the specified number of overs are not complete the bet will be void, unless the team is all out, declares, reaches their target or settlement of the bet has already been determined. In limited overs matches, bets will be void if it has not been possible to complete at least 80% of the specified overs have been bowled at the time the bet was placed due to external factors, including bad weather, unless settlement of the bet has already been determined before the reduction. In First Class matches the market refers only to each team’s first innings. For the Hundred, an over will consist of 5 legal deliveries, so a full innings will be made up of 20 overs. All other rules remain the same as other limited overs formats.	

Highest First Partnership	Description: Which team will score the most runs before losing their first wicket?	
	Rules: If the batting team reaches the end of their allotted overs, reaches their target or declares before the first wicket falls, the result will be the total amassed. For settlement purposes, a batsman retiring hurt does not count as a wicket. In limited overs matches, bets will be void if the innings has been reduced due to external factors, including bad weather, unless settlement has already been determined before the reduction. In drawn First Class matches, bets will be void if fewer than 200 overs have been bowled, unless settlement of the bet has already been determined. In First Class matches the market refers only to each team's first innings.	
Match Markets		
Match Fours	Description: How many fours will be in hit in the match?	
	Rules: In limited overs matches, bets will be void if it has not been possible to complete at least 80% of the overs scheduled to be bowled due to external factors, including bad weather, unless settlement of the bet has already been determined before the reduction. In drawn First Class matches, bets will be void if fewer than 200 overs have been bowled, unless settlement of the bet has already been determined. Only fours scored from the bat (off any delivery – legal or not) will count towards the total fours. Overthrows, all run fours and extras do not count. Fours scored in a super over do not count.	
Match Sixes	Description: How many sixes will be hit in the match?	

	Rules: In limited overs matches, bets will be void if it has not been possible to complete at least 80% of the overs scheduled to be bowled due to external factors, including bad weather, unless settlement of the bet has already been determined before the reduction. In drawn First Class matches, bets will be void if fewer than 200 overs have been bowled, unless settlement of the bet has already been determined. Only sixes scored from the bat (off any delivery – legal or not) will count towards the total fours. Overthrows and extras do not count. Sixes scored in a super over do not count.	
Match Extras	Description: How many extras will be scored in the match? Rules: In limited overs matches, bets will be void if it has not been possible to complete at least 80% of the overs scheduled to be bowled due to external factors, including bad weather, unless settlement of the bet has already been determined before the reduction. In drawn First Class matches, bets will be void if fewer than 200 overs have been bowled, unless settlement of the bet has already been determined. All wide deliveries, no balls, byes, leg byes and penalty runs in the match count towards the final result. If there are runs off the bat as well as extras from the same delivery, the runs off the bat do not count towards the final total. Extras in a super over do not count.	
Match Run Outs	Description: How many run outs will there be in the match? Rules: In limited overs matches, bets will be void if it has not been possible to complete at least 80% of the scheduled overs in either innings due to external factors, including bad weather, unless settlement of the bet has already been determined before the reduction. In drawn First Class matches, bets will be void if fewer than 200 overs have been bowled, unless settlement of the bet has already been determined. Run outs in a super over do not count.	
Maximum Over in Match	Description: How many runs will be scored in the highest scoring over of the match?	

	Rules: In limited overs matches, bets will be void if it has not been possible to complete at least 80% of the overs scheduled to be bowled due to external factors, including bad weather, unless settlement of the bet has already been determined before the reduction. In drawn First Class matches, bets will be void if fewer than 200 overs have been bowled, unless settlement of the bet has already been determined. All runs, including extras, count towards settlement. Super overs do not count. For the Hundred, an over will consist of 5 legal deliveries, so a full innings will be made up of 20 overs. All other rules remain the same as other limited overs formats.	
Match Top Batsman	Description: Which batsman will score the most runs in the match?	
	Rules: The result of this market is determined on the batsman with the highest individual score in the match. In limited overs matches, bets will be void if it has not been possible to complete at least 50% of the overs scheduled to be bowled in either innings at the time the bet was placed due to external factors, including bad weather. Top batsmen bets for First Class matches apply only to the first innings of each team, and will be void if fewer than 200 overs have been bowled, unless settlement of the bet has already been determined. If a player was named at the toss, but later is removed as a concussion sub, that player will still be counted, as will the replacement player. If a batsman does not bat, but was named in the starting XI, bets on that batsman will stand. If a batsman is substituted in after the in-play market has been offered, and scores the highest individual score, bets on the market will be void, unless there is a dead-heat. When two or more players score the same number of runs, dead-heat rules will apply. Runs scored in a super over do not count.	
Match Top Bowler	Description: Which bowler will take the most wickets in the match?	
	Rules: The result of this market is determined on the bowler with the most wickets in the match. In limited overs matches, bets will be void if it has not been possible to complete at least 50% of the overs scheduled to be bowled in either innings at the time the bet was placed due to external factors, including bad weather.	

	Top bowler bets for First Class matches apply only to the first innings of each team, and will be void if fewer than 200 overs have been bowled, unless settlement of the bet has already been determined. If a player was named at the toss, but later is removed as a concussion sub, that player will still be counted, as will the replacement player. If a bowler does not bowl, but was named in the starting XI, bets on that bowler will stand. If a bowler is substituted in after the in-play market has been offered, and takes the most wickets, bets on the market will be void, unless there is a dead-heat. If two or more bowlers have taken the same number of wickets, the bowler who has conceded the fewest runs will be the winner. If there are two or more bowlers with the same wickets taken and runs conceded, dead heat rules will apply. Wickets taken in a super over don't count. If no bowlers take a wicket in an innings then all bets will be void.	
Man of the Match	Description: Who will be named man of the match?	
	Rules: Bets will be settled on the officially declared man of the match. Dead-heat rules apply. If no man of the match is officially declared then all bets will be void.	
Delivery Markets		
Runs off Delivery	Description: How many runs will be scored off the specified delivery?	

Rules: The result will be determined by the number of runs added to the team total, off the specified delivery.

For settlement purposes, all illegal balls count as deliveries. *For example, if an over starts with a wide, then the first delivery will be settled as 1 and, although there has not been a legal ball bowled, the next ball will be deemed as delivery 2 for that over.*

If a delivery leads to free hit or a free hit is to be re-bowled because of an illegal delivery, the runs scored off the additional delivery do not count.

All runs, whether off the bat or not are included. *For example, a wide with three extra runs taken equates to 4 runs in total off that delivery.*

For the Hundred, an over will consist of 5 legal deliveries, so a full innings will be made up of 20 overs. For example, if there are no illegal deliveries, the 5th ball bowled in the innings will be displayed as “X runs off 5th delivery, 1st over” and the 6th ball bowled in the innings

will be displayed as “X runs off 1st delivery, 2nd over”. If there is an illegal delivery in the first five balls bowled, the 6th ball bowled in the innings will be displayed as “X runs off 6th delivery, 1st over”. All other rules remain the same as other formats.

Exact Runs off Delivery

Description: Exactly how many runs will be scored off the specified delivery?

Rules: As “Runs off Delivery”.

Over Markets

Runs in Over

Description: How many runs will be scored in the specified over?

Rules: The specified over must be completed for bets to stand unless settlement has already been determined. If an innings ends during an over then that over will be deemed to be complete unless the innings is ended due to external factors, including bad weather, in which case all bets will be void, unless settlement has already been determined. If the over does not commence for any reason, all bets will be void.

Extras and penalty runs in the particular over count towards settlement.

For the Hundred, an over will consist of 5 legal deliveries, so a full innings will be made up of 20 overs. All other rules remain the same as other formats.

Boundary in Over	Description: Will there be a boundary scored in the specified over?	
	Rules: As "Runs in Over". Only boundaries scored from the bat (off any delivery – legal or not) will count as a boundary. Overthrows, all run fours and extras do not count as boundaries.	
Wicket in Over	Description: Will a wicket fall in the specified over?	
	Rules: As "Runs in Over". For settlement purposes, any wicket will count, including run outs. A batsman retiring hurt does not count as a wicket. If a batsman is timed out or retired out then the wicket is deemed to have taken place on the previous ball. Retired hurt does not count as a dismissal.	
Over Odd/Even	Description: Will the number of runs scored in the specified over be odd or even?	

	Rules: As "Runs in Over". Zero will be deemed to be an even number.	
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Group Markets

Runs in Groups of Overs	Description: How many runs will be scored in the specified number of overs?	
	Rules: If the specified number of overs are not complete the bet will be void, unless the team is all out, declares, reaches their target or settlement of the bet has already been determined. In limited overs matches, bets will be void if the total innings is reduced at any stage to less than 80% of the stated maximum overs at the time the bet was placed, unless settlement of the bet was already determined before the reduction. For the Hundred, an over will consist of 5 legal deliveries, so a full innings will be made up of 20 overs. All other rules remain the same as other limited overs formats.	
Wickets in Groups of Overs	Description: How many wickets will fall in the specified number of overs?	

	Rules: If the specified number of overs are not complete the bet will be void, unless the team is all out, declares, reaches their target or settlement of the bet has already been determined. In limited overs matches, bets will be void if the total innings is reduced at any stage to less than 80% of the stated maximum overs at the time the bet was placed, unless settlement of the bet was already determined. For settlement purposes, if a batsman is timed out or retired out then the wicket is deemed to have taken place on the previous ball. Retired hurt does not count as a dismissal. For the Hundred, an over will consist of 5 legal deliveries, so a full innings will be made up of 20 overs. All other rules remain the same as other limited overs formats.	
Runs in Session	Description: How many runs will be scored in the specified session?	
	Rules: The result is determined by the total number of runs scored in the specified session, regardless of which team has scored them. If fewer than 20 overs are bowled in a session, bets will be void unless settlement has already been determined.	

Innings Markets		
Innings Runs	Description: How many runs will a team score in a specified innings?	
	Rules: In limited overs matches, bets will be void if it has not been possible to complete at least 80% of the overs scheduled to have been bowled at the time the bet was placed due to external factors, including bad weather, unless settlement of the bet has already been determined before the reduction. Bets placed on a future innings will remain valid regardless of the runs scored in any current or previous innings. In drawn First Class matches, will be void if fewer than 200 overs have been bowled, unless settlement of the bet has already been determined. Bets will also be void in drawn first class matches, if less than 60 overs have been bowled in an incomplete innings, unless settlement of the bet has already been determined. If a team declares, that innings will be considered complete for the purposes of settlement.	

Innings Wickets	Description: How many wickets will the batting team lose in the current innings?	
	Rules: In limited overs matches, bets will be void if it has not been possible to complete at least 80% of the overs scheduled to have been bowled at the time the bet was placed due to external factors, including bad weather, unless settlement of the bet has already been determined before the reduction. In drawn First Class matches, bets will be void if fewer than 200 overs have been bowled, unless settlement of the bet has already been determined. Retired hurt does not count as a dismissal.	
Innings Fours	Description: How many fours will the batting team hit in their current innings?	
	Rules: Same as Most Fours.	
Innings Sixes	Description: How many sixes will the batting team hit in their current innings?	
	Rules: Same as Most Sixes.	
Innings Extras	Description: How many extras will be added to the named team's batting innings?	
	Rules: Same as Most Extras.	
Innings Run Outs	Description: How many run outs will be conceded in the innings?	
	Rules: Same as Most Extras.	
Maximum Over in Innings	Description: How many runs will be scored off the highest scoring over of the current innings?	
	Rules: Same as Maximum Over in Match	
Innings Runs, Odd or Even?	Description: Will the total innings runs be odd or even?	
	Rules: If the innings is abandoned, forfeited or there is no official result, all bets will be void.	

Innings to finish with a Boundary	Description: Will the last ball of the innings be a boundary?	
	Rules: Only boundaries scored from the bat (off any delivery – legal or not) will count as a boundary. Overthrows, all run fours and extras do not count as boundaries. In limited overs matches, bets will be void if there is any reduction in the number of overs scheduled to have been bowled at the time the bet was placed due to external factors, including bad weather. If the match is abandoned or there is no official result, all bets will be void.	
Exact Runs in Innings	Description: How many runs exactly will the team batting in the final innings score?	
	Rules: Bets will be settled according to the official result. In limited overs matches, bets will be void if there is any reduction in the number of overs scheduled to have been bowled at the time the bet was placed due to external factors, including bad weather. If the match is abandoned or there is no official result, all bets will be void.	
Top Batsman in Innings	Description: Which batsman will score the most runs for the named team?	
	Rules: The result of this market is determined on the batsman with the highest individual score in a team's innings. In limited overs matches, bets will be void if it has not been possible to complete at least 50% of the overs scheduled to have been bowled at the time the bet was placed due to external factors, including bad weather.	

	Top batsmen bets for First Class matches apply only to the first innings of each team, and will be void if fewer than 200 overs have been bowled, unless settlement of the bet has already been determined. If a player was named at the toss, but later is removed as a concussion sub, that player will still be counted, as will the replacement player. If a batsman does not bat, but was named in the starting XI, bets on that batsman will stand. If a batsman is substituted in after the in-play market has been offered, and scores the highest individual score, bets on the market will be void, unless there is a dead-heat. When two or more players score the same number of runs, in the innings dead-heat rules will apply. Runs scored in a super over do not count.	
Top Bowler in Innings	Description: Which bowler will take the most wickets for the named team? Rules: The result of this market is determined on the bowler with the highest individual number of wickets in an individual innings. In limited overs matches, bets will be void if it has not been possible to complete at least 50% of the overs scheduled to have been bowled at the time the bet was placed due to external factors, including bad weather. Top bowler bets for First Class matches apply only to the first innings of each team, and will be void if fewer than 200 overs have been bowled, unless settlement of the bet has already been determined. If a player was named at the toss, but later is removed as a concussion sub, that player will still be counted, as will the replacement player. If a bowler does not bowl, but was named in the starting XI, bets on that bowler will stand. If a bowler is substituted in after the in-play market has been offered, and takes the most wickets, bets on the market will be void, unless there is a dead-heat. If two or more bowlers have taken the same number of wickets, the bowler who has conceded the fewest runs will be the winner. If there are two or more bowlers with the same wickets taken and runs conceded, dead heat rules will apply. Wickets taken in a super over don't count. If no bowlers take a wicket in an innings then all bets will be void.	
Last Man Standing	Description: Which batsman will be not out upon completion of the innings?	

	Rules: If there are two or more batsmen who are not out upon completion of the innings, the winner for the purpose of settlement will be the last batsman to face a delivery (legal or not). Players will not be deemed to have been not out if they were no longer at the crease having retired hurt or did not bat. If more than 11 players bat, the market will be void. In limited overs matches, bets will be void if, subsequent to placing the bet, the innings has been reduced in any way due to external factors, including bad weather.	
Batsmen Markets		
Batsman Runs	Description: How many runs will the named batsman score?	
	Rules: If the batsman finishes the innings not out, as a result of a declaration, the team reaching the end of their allotted overs, or the team reaching their target; his score will be the final result. If a batsman does not bat, the bet will be void. If a batsman is not in the starting XI, bets will be void. If a batsman retires hurt, but returns later, the total runs scored by that batsman in the innings will count. If the batsman does not return later, the final result will be as it stood when the batsman retired. In limited overs matches, bets will be void if it has not been possible to complete at least 80% of the scheduled overs in either innings due to external factors, including bad weather, unless settlement has been determined, or goes on to be determined. Result will be considered determined if the line at which the bet was placed is passed, or the batsman is dismissed. In drawn First Class matches, bets will be void if fewer than 200 overs are bowled, unless settlement of the bet has already been determined. Runs scored in a super over do not count.	
Combined Batsman Runs	Description: How many total runs will the named batsmen score?	
	Rules: As "Batsman Runs", and if any of the named batsmen do not bat, the bet will be void, unless settlement of the bet has already been determined or goes on to be determined.	

Batsman Fours	Description: How many fours will the named batsman hit?	
	Rules: If a batsman finishes the innings not out, as a result of a declaration, the team reaching the end of their allotted overs, or the team reaching their target; his number of fours will be the final result. If a batsman does not bat, the bet will be void. If a batsman is not in the starting XI, bets will be void. If a batsman retires hurt, but returns later, the total fours hit by that batsman in the innings will count. If the batsman does not return later, the final result will be as it stood when the batsman retired. In limited overs matches, bets will be void if it has not been possible to complete at least 80% of the scheduled overs in either innings due to external factors, including bad weather, unless settlement has been determined, or goes on to be determined. Result will be considered determined if the line at which the bet was placed is passed, or the batsman is dismissed. In drawn First Class matches, bets will be void if fewer than 200 overs are bowled, unless settlement of the bet has already been determined. Only fours scored from the bat (off any delivery – legal or not) will count towards the total fours. Overthrows, all run fours and extras do not count. Fours scored in a super over do not count.	
Batsman Sixes	Description: How many sixes will the named batsman hit?	

Rules: If a batsman finishes the innings not out, as a result of a declaration, the team reaching the end of their allotted overs, or the team reaching their target; his number of sixes will be the final result. If a batsman does not bat, the bet will be void. If a batsman is not in the starting XI, bets will be void.

If a batsman retires hurt, but returns later, the total sixes hit by that batsman in the innings will count. If the batsman does not return later, the final result will be as it stood when the batsman retired.

In limited overs matches, bets will be void if it has not been possible to complete at least 80% of the scheduled overs in either innings due to external factors, including bad weather, unless settlement has been determined, or goes on to be determined. Result will be considered determined if the line at which the bet was placed is passed, or the batsman is dismissed.

In drawn First Class matches, bets will be void if fewer than 200 overs are bowled, unless settlement of the bet has already been determined.

Only sixes scored from the bat (off any delivery – legal or not) will count towards the total fours. Overthrows and extras do not count.
Sixes scored in a super over do not count.

Batsman Milestones

Description: Will the named batsman reach the specified milestone?

Rules: As “Batsman Runs”.

Method of Dismissal

Description: How will the named batsman be out?

Rules: If the specified batsman is not out, all bets will be void.
If the specified batsman retires, and does not return to bat later, all bets will be void. If that batsman does return to bat later and is out, bets will stand.
Caught and bowled is included in fielder catch.

Partnership Markets

Fall of Next Wicket

Description: How many runs will the batting team have scored when the next wicket falls?

	Rules: If the batting team reaches the end of their allotted overs, reaches their target or declares before the specified wicket falls, the result will be the total amassed. For settlement purposes, a batsman retiring hurt does not count as a wicket. In limited overs matches, bets will be void if it has not been possible to complete at least 80% of the scheduled overs in either innings due to external factors, unless settlement has already been determined, or goes on to be determined. Result will be considered determined if the line at which the bet was placed is passed, or the wicket in question falls. In drawn First Class matches, bets will be void if fewer than 200 overs have been bowled, unless settlement of the bet has already been determined.	
Next Man Out	Description: Which batsman will be the next to be dismissed?	
	Rules: If either batsman retires hurt or the batsmen at the crease are different from those quoted, the bets placed on both batsmen will be declared void. If no more wickets fall, all bets will be void.	
Batsman Match Bet	Description: Which batsman in the current partnership will score the most runs in this innings?	

	Rules: Bets will settle based on the official scores for the specified batsmen in the innings, as detailed in the “Batsman Runs” section above. In limited overs matches, bets will be void if it has not been possible to complete at least 80% of the scheduled overs in either innings due to external factors, including bad weather, after the bet is placed unless settlement has already been determined.	
Method of Next Wicket Dismissal	Description: How will the next batsman be out?	
	Rules: The result will be determined by the dismissal method of the next wicket that falls. A batsman retiring hurt does not count as a wicket. If a batsman is retired out, all bets will be void. If the specified wicket does not fall, all bets will be void. Caught and bowled is included in fielder catch.	

Player Markets

Batsman Matchbet	Description: Which of the named players will score the most runs? Rules: In limited overs matches, bets will be void if it has not been possible to complete at least 80% of the scheduled overs in either innings due to external factors, including bad weather, unless settlement has been determined. In drawn First Class matches, bets will be void if fewer than 200 overs have been bowled, unless settlement of the bet has already been determined. Both players must be named in the starting XI, or appear as a substitute. If either does not then subsequently bat all bets are still settled. Runs scored in a super over do not count.	
Bowler Matchbet	Description: Which of the named players will take the most wickets? Rules: In limited overs matches, bets will be void if it has not been possible to complete at least 80% of the scheduled overs in either innings due to external factors, including bad weather, unless settlement has been determined. In drawn First Class matches, bets will be void if fewer than 200 overs have been bowled, unless settlement of the bet has already been determined. Both players must be named in the starting XI, or appear as a substitute. If either does not then subsequently bowl all bets are still settled. Wickets taken in a super over do not count.	
All-Rounder Matchbet	Description: Which of the named players will score the most points in the player performance scoring system?	

	Rules: Points are scored as follows: 1 point per run, 20 points per wicket, 10 points per catch, 25 points per stumping. In limited overs matches, bets will be void if it has not been possible to complete at least 80% of the scheduled overs in either innings due to external factors, including bad weather, unless settlement has been determined. In drawn First Class matches, bets will be void if fewer than 200 overs have been bowled, unless settlement of the bet has already been determined. Both players must be named in the starting XI, or appear as a substitute. If either player does not then subsequently bat or bowl then all bets are still settled. Points scored in a super over do not count.	
Keeper Matchbet	Description: Which of the named wicket keepers score more points in the player performance scoring system?	
	Rules: Points are scored as above. In limited overs matches, bets will be void if it has not been possible to complete at least 80% of the scheduled overs in either innings due to external factors, including bad weather, unless settlement has been determined. In drawn First Class matches, bets will be void if fewer than 200 overs have been bowled, unless settlement of the bet has already been determined. Both named players must start the match as a wicket keeper, or appear as a substitute, but if their playing role changes for any reason all bets will still be settled in accordance with scoring system above. Points scored in a super over do not count.	
Pop Up Markets		
Free Hit	Description: How many team runs will be scored off the free hit delivery?	
	Rules: The result will be determined by the number of runs added to the team total, off the specified delivery. If the free hit is re-bowled because of an illegal delivery, the runs scored off the second free hit do not count.	

	Extras and penalty runs will count towards settlement. <i>For example, if a wide is bowled on the free hit delivery specified, the result will be 1. Then another free hit market may be offered.</i>	
Race to 'X' Runs	Description: Which batsman will reach the specified number of runs first?	
	Rules: All bets stand, regardless of any curtailment. If neither batsman reaches the specified number of runs the markets will be settled as 'Neither'.	
Next to Hit Six	Description: Which batsman will hit the next six?	
	Rules: All bets stand, regardless of any curtailment. If neither batsman scores a six after the bet is offered, then the market will be settled as 'Neither'. Overthrows and extras do not count.	
Next to Take a Wicket	Description: Which bowler will take the next wicket in this innings?	
	Rules: All bets stand, regardless of any curtailment. If none of the named bowlers take a wicket the market will be settled as 'None of the above'. For settlement purposes, a batsman retiring hurt does not count as a wicket. Run outs, timed out, retired out and any other method of dismissal not awarded to a particular bowler will be settled as 'None of the above'.	
Winning Over	Description: In which over of the named team's innings will the match be completed?	
	Rules: All bets will be void if there is no official result. In limited overs matches, all bets will be void if, subsequent to placing the bet, the maximum overs possible are reduced in any way.	
One-sided Markets		
Both Teams to Score 'X' Runs	Description: Will both teams score the specified number of runs?	

	Rules: In limited overs matches, bets will be void if it has not been possible to complete at least 80% of the overs scheduled to have been bowled in both innings at the time the bet was placed due to external factors, including bad weather, unless settlement of the bet has already been determined before the reduction. In drawn First Class matches, bets will be void if fewer than 100 overs have been bowled in either teams first innings, unless settlement of the bet has already been determined. Only runs scored in the first innings count If a team declares that innings will be considered complete for the purposes of settlement.
Either Batsman Method of Dismissal	Description: Will either of the named batsmen be dismissed in the specified method?
	Rules: All bets will settle, regardless of whether either batsman remains not out, or retired hurt, at the end of the innings.
Both Batsmen Method of Dismissal	Description: Will both of the named batsmen be dismissed in the specified method?
	Rules: As "Either Batsman Method of Dismissal".
Runs off Consecutive Deliveries	Description: How many runs will be scored off each of the specified deliveries?
	Rules: As "Runs off Delivery" except the specified number of runs must be scored off both named deliveries.
Wicket off Delivery	Description: Will a wicket fall in the specified delivery?
	Rules: The specified delivery must be completed for bets to stand. For settlement purposes, any wicket will count, including run outs. A batsman retiring hurt does not count as a wicket. If a batsman is timed out or retired out then the wicket is deemed to have taken place on the previous ball.
Both Batsmen to Score 'X' Runs in Over	Description: Will both batsmen score the specified number of runs in the over?

	Rules: The specified over must be completed for bets to stand unless settlement has already been determined. If an innings ends during an over then that over will be deemed to be complete unless the innings is ended due to external factors, including bad weather, in which case all bets will be void, unless settlement has already been determined. If the over does not commence for any reason, all bets will be void. Runs must be scored off the bat to count towards settlement.
	Bets will settle regardless of whether or not either of the specified batsmen are dismissed or retired hurt before the over commences.
Both Batsmen to Score a Boundary in Over	Description: Will both batsmen score a boundary in the over? Rules: As “Both Batsmen to Score ‘X’ Runs in Over”. Both fours and sixes count as boundaries. Only fours or sixes scored from the bat (off any delivery – legal or not) will count. Overthrows, all run fours and extras do not count.
Both a Four and a Six to be Scored in an Over	Description: Will both a four and a six be scored in the over? Rules: The specified over must be completed for bets to stand unless settlement has already been determined. If an innings ends during an over then that over will be deemed to be complete unless the innings is ended due to external factors, including bad weather, in which case all bets will be void, unless settlement has already been determined. If the over does not commence for any reason, all bets will be void. Only fours or sixes scored from the bat (off any delivery – legal or not) will count. Overthrows, all run fours and extras do not count.
Batsman and Bowler Combo Milestones	Description: Will the named batsman, and the named bowler, reach their specified milestones?

	Rules: For batsman – same as “Batsman Runs”. In first class games, only runs scored in the first innings will count. If a batsman is not in the starting XI, or substituted in, bets will be void. For bowler – if a bowler does not bowl, they will be deemed to have taken 0 wickets. If a bowler is not in the starting XI, or substituted in, bets will be void. In limited overs matches, bets will be void if it has not been possible to complete at least 80% of the scheduled overs in the relevant innings due to external factors, including bad weather, unless settlement has been determined. In drawn First Class matches, bets will be void if fewer than 200 overs have been bowled, unless the player’s bowling innings is complete. The result will be considered determined if the lines at which the bet was placed are passed. In First Class games, only first innings wickets will count and runs. Wickets and runs scored in a super over do not count.
Batsmen Combo Milestones	Description: Will both the batsmen reach their specified milestones?
	Rules: Same as “Combined Batsman Runs”.
Notes for all Markets	
Players sent off/retired out	A player being sent off is viewed as retired out, so will be settled as a wicket.
Concussion substitutions	When a player leaves the field as a concussion substitute, this will not count as a wicket. If the player does not return later, the final result will be as it stood when the player left the field. When a player enters the match as a concussion substitute, for settlement purposes both they and the player replaced will be looked upon as to have played a full part in the match.
Penalty runs after the conclusion of an innings	Penalty runs added to a team’s total after the start of the other team’s innings will not count towards settlement of markets in the previous innings.
The Hundred	For the Hundred, an over will consist of 5 legal deliveries, so a full innings will be made up of 20 overs. All other rules remain the same as other limited overs formats.